

## Csc 116 Introduction To Programming And Problem Solving

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~~Computer Programming •Algorithm - A step-by-step description of how to accomplish a task. •Program -A list of instructions to be carried out by a computer. •Computer Programming -the art of designing and writing a group of instructions that the computer's processor executes.~~

### CSC116: Introduction to Computer Programming

CSC 116: Introduction to Programming - Java Credit-by-Exam Study Guide Last Update: 11/10/16. 11/10/16 Introduction The S116 credit -by-exam is a two-step process. The first step consists of writing an assigned program within a one week period. If the student scores a 70 or higher on the programming portion of the credit-

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CSC 116 Introduction to Programming and Problem Solving Lecture Section A TR 9:25am - 10:40am MCC 104 Week Class Mtg Date Topic 1 1 25-Aug Course Policies and Chapter 1 2 ; 30-Aug Katrina; 01-Sep Katrina 3 2 06-Sep Chapter 1 (continued) 3 08-Sep Chapter 2 - objects and primitive data 4 4 13-Sep Chapter 2 (continued) 5 15-Sep Chapter 2 (continued)

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CSC116 - Introduction To Computers And Programming Processing - Data Integrity Problem / Issue Solution • Human errors during data entry • Errors when data is transferred • Software bugs or viruses • Hardware malfunctions • Natural disasters • Make data backups regularly • Control access to data (security) • Design user interfaces that validates data input • Use error detection and correction software when transmitting data 15

### CSC116 Introduction To Computers And Programming ...

Page 2 of 11 ASSIGNMENT 2 CSC116: Introduction to Computers and Programming The question is designed to attain the followings: Course Learning Outcome: CLO2 - Demonstrate good value and ethics through review related to computer system and the computer programming language. Program Learning Outcome: PL04 - Balance and uphold positive values, ethics and accountability.

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### **CSC 116 Course Syllabus - NCSU COE People**

CSC 116 Introduction to Computing - Java Prerequisite. CSC 116 assumes a basic understanding of algebra and trigonometry. A working knowledge of how to use the... Course Objectives. Textbook. Stuart Reges and Marty Stepp, Building Java Programs: A Back to Basics Approach, 5th edition, Addison ...

### **CSC 116 Introduction to Computing - Java | Engineering ...**

CSC 116 Course Syllabus. CSC 116 - Introduction to Programming ? Java. Section 005 SPRING 2015 3 Credit Hours. Course Description. An introductory course in computing in Java. Emphasis on algorithm development and problem solving. Careful and methodical development of Java applications and applets from specifications; documentation and style; appropriate use of control structures; classes and methods; data types and data abstraction; object?oriented ...

### **CSC 116 Course Syllabus - Nc State University**

Focuses on a general introduction to computer programming. This course emphasizes the design and implementation of structured and logically correct programs with good documentation. It is centered on basic programming concepts, including control structures, modularization, and data processing.

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### **Ncsu Csc 116 - XpCourse**

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### **CSC 111: Introduction to Computers and Basic Programming**

CSC 116 Introduction to Programming and Problem Solving Dr. Melissa Wiggins MCC 306 (601) 925-3874 h t t p: / / www.m c .e du/ ~m wiggins m wiggins @m c .e du COURSE CREDIT: 4 hrs. credit PREREQUISITES: CSC 115 OFFICE HOURS: MWF 10-11:50; TR 9:25-11:40; other hours by appointment TEXT: Java Software Solutions: Foundations of Program Design, 5th Edition

### **Dr. Melissa Wiggins MCC 306 (601) 925-3874 h t t p ...**

Introduces problem solving through computer applications and a programming language. Examines development of computers, social and ethical implications of computers, and properties of programming languages. Covers input, storage, data manipulation, software and hardware. Lecture 3 hours per week. 3 credits.

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